

PSEUDO-CODE

We present basic pseudo-code for some of the algorithms, discussed in the Steps. In our experience, students do benefit by studying the pseudo-code of a method at the same time as they learn it in a Step. If they are familiar with a programming language, they should attempt to convert at least some of the pseudo-codes into computer programs, and apply them to the set Exercises.

Bisection Method ([STEP 7](#))

The equation is $f(x) = 0$.

```
1  read a, b, ε
2  repeat
3      x = (a + b)/2
4      if f(x) = 0 then do:
5          print 'Root is', x
6          stop
7      endif
8      if f(a) * f(x) > 0 then do:
9          a = x
10     else do:
11         b = x
12     endif
13 until b - a < ε
14 print 'Approximation to root is', x
```

Points for study:

1. What is the input used for?
2. Explain the purpose of Lines 8 - 12.
3. Amend the speudo-code, so that the process will always stop after preset M iterations.
4. Amend the pseudo-code so that the process will stop as soon as $|f(x)| < \epsilon$.
5. Write a computer program, based on this speudo-code.
6. Use your program to solve Exercises 1 and 2 in the [Applied Exercises](#).

- **Method of False position ([STEP 8](#))**

The equation is $f(x) = 0$.

```
1  read a, b, ε
2  repeat
3      x = (a * f(b) - b * f(a)) / (f(b) - f(a))
4      if f(x) = 0 then do:
5          print 'Root is', x
6          stop
7      endif
8      if f(a) * f(x) > 0 then do:
9          a = x
10     else do:
11         b = x
12     endif
13 until |f(x)| < ε
14 print 'Approximation to root is', x
```

Points for study

1. What are the input values used for?
2. Under what circumstances may the process stop with a large error in x ?
3. Amend the pseudo-code so that the process will stop after M iterations, if the condition in Line 13 is not satisfied.
4. Write a computer Program based on the pseudo-code.
5. Use your program to solve Exercises 1 and 2 in the [Applied Exercises](#).

- Newton-Raphson iterative method ([STEP 10](#))

The equation is $f(x) = 0$.

```
1  read a, M, ε
2  N = 0
3  repeat
4      δ = f(a)/f'(a)
5      a = a - δ
6      N = N + 1
7  until |δ| < ε or N = M
8  print 'Approximation to root is', a
9  if |δ| ≥ ε then do:
10     print 'required accuracy not reached in', M, 'iterations'
11     endif
```

Points for study

1. How are the input values used?
2. Why is M given in the output of Line 10?
3. What happens if $f(a)$ is very small?
4. Amend the pseudo-code to take suitable action if $f(a)$ is very small.
5. Write a computer program based on the pseudo-code.
6. Use your program to solve Exercises 1 and 2 in the [Applied Exercises](#).

- **Gauss Elimination ([STEP 11](#))**

The system is:

$$\begin{array}{l} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2 \\ \vdots \quad \vdots \quad \vdots \quad \vdots \quad \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n \end{array}$$

```

1  read n, a11, ..., ann, b1, ..., bn
2  for k = 1 to n - 1 do:
3    for i = k + 1 to n do:
4      m = aik/akk
5      for j = k + 1 to n do:
6        aij = aij - m * akj
7      endfor
8      bi = bi - m * bk
9    endfor
10   endfor
11   xn = bn/ann
12   for i = n - 1 downto 1 do:
13     xi = bi
14     for j = i + 1 to n do:
15       xi = xi - aij * xj
16     endfor
17     xi = xi/aii
18   endfor
19   print 'Approximate solution is', x1, ..., xn

```

Points for study

1. Explain what happens in Lines 2 - 10.
2. What process is implemented in Lines 11 - 18`?
3. Amend the pseudo-code so that the program terminates with an informative message when a zero pivot element is

found.

4. Write a program based on the pseudo-code.
5. Use your program to solve Exercises 3 and 4 in the [Applied Exercises](#).

- **Gauss-Seidel Iteration([STEP 13](#))**

The system is:

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n &= b_2 \\ \vdots &\quad \vdots \quad \vdots \quad \vdots \quad \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n &= b_n \end{aligned}$$

```
1  read n, a11, ..., ann, b1, ..., bn
2  for k = 1 to n - 1 do:
3      for i = k + 1 to n do:
4          m = aik/akk
5          for j = k + 1 to n do:
6              aij = aij - m * akj
7          endfor
8          bi = bi - m * bk
9      endfor
10 endfor
11 xn = bn/ann
12 for i = n - 1 downto 1 do:
13     xi = bi
14     for j = i + 1 to n do:
15         xi = xi - aij * xj
16     endfor
17     xi = xi/aii
18 endfor
19 print 'Approximate solution is', x1, ..., xn
```

Points for study

1. What is the purpose of the number s ?
2. What are the y_1, y_2, \dots, y_n used for?
3. Why is it possible to replace the y_j in Line 13 by x_j ?
4. Amend the pseudo-code to allow a maximum of M iterations.
5. Write a program based on the pseudo-code.
6. Use the computer program to solve the system:

$$\begin{aligned} 8x + y - 2z &= 5 \\ x - 7y + z &= 9 \\ 2x + 9z &= 11 \end{aligned}$$

7. Use your program to solve Exercises 3 and 4 in the [Applied Exercises](#).

- Newton divided difference formula ([STEP 24](#))

You are to calculate for given data $x_0, x_1, \dots, x_n, f(x_0), f(x_1), \dots, f(x_n)$, and given $x \in [x_0, x_n]$, the interpolating polynomial $P_n(x)$ of degree n . (The algorithm is based on divided differences.)

```

1  read n, x, x0, ..., xn, f(x0), ..., f(xn)
2  for i = 0 to n do:
3      di,0 = f(xi)
4  endfor
5  for i = 1 to n do:
6      for j = 1 to i do:
7          di,j = (di,j-1 - di-1,j-1)/(xi - xi-j)
8      endfor
9  endfor
10 sum = d0,0
11 prod = 1.0
12 for i = 1 to n do:
13     prod = prod * (x - xi-1)
14     sum = sum + di,i * prod
15 endfor
16 print 'Approximation at x =', x, 'is', sum

```

Points for study

- Follow the pseudo-code through with the data $n = 2$, $x = 1.5$, $x_0 = 0$, $f(x_0) = 2.5$, $x_1 = 1$, $f(x_1) = 4.7$, $x_{SS} = 2$, and $f(x_2) = 3.1$. Verify that the values d_{ii} calculated are the divided differences $f(x_0, \dots, x_i)$.
- What quantity (in algebraic terms) is calculated in Lines 10 - 15?
- Amend the pseudo-code so that the values $P_1(x)$, $P_2(x)$, \dots , $P_{n-1}(x)$ are also printed out.
- Write a computer program based on the pseudo-code.
- Use your program to estimate $f(2)$ for the data given in 1 above.
- For the data, given in Exercise 6 of the [Applied Exercises](#),

use the program to obtain an estimate of $J_0(0.25)$.

- **Trapezoidal Rule([STEP 30](#))**

The integral is:

$$\int_a^b f(x) dx.$$

```
1  read a, b, N, M, ε
2  done = false
3  U = 0.0
4  repeat
5      h = (b - a)/N
6      s = (f(a) + f(b))/2
7      for i = 1 to N - 1 do:
8          x = a + i * h
9          s = s + f(x)
10     endfor
11     T = h * s
12     if |T - U| < ε then do:
13         done = true
14     else do:
15         N = 2 * N
16         U = T
17     endif
18 until N > M or done
19 print 'Approximation to integral is', T
20 if N > M then do:
21     print 'required accuracy not reached with M =', M
22 endif
```

Points for study

1. What are the input values used for?
2. What value (in algebraic terms) does T have after Line 11?
3. What is the purpose of Lines 12-17?
4. Write a program based on the pseudo-code.
5. Apply your program to Exercises 7 and [8](#) of the [Applied Exercises](#).

- **Gauss integration formula ([STEP 32](#))**

The integral is:

$$\int_a^b f(x) dx.$$

Use the Gauss two-point formula.

```

1  read a, b
2  x1 = (b + a - (b - a)/sqrt(3))/2
3  x2 = (b + a + (b - a)/sqrt(3))/2
4  I = (b - a) * (f(x1) + f(x2))/2
5  print 'Approximation to integral is', I

```

Points for study

1. What is the purpose of Lines 2 and 3?
2. What changes are required to produce an algorithm based on the Gauss three-point formula?
3. Write a computer program based on this pseudo-code.
4. Use your program to solve Exercises 7 and 8 of the [Applied Exercises](#).

5. Runge-Kutta method ([STEP 33](#))

Process the equation $y' = f(x,y)$ and use the usual fourth-order method.

```

1  read x, y, h, M
2  print x, y
3  N = 0
4  repeat
5    k1 = h * f(x, y)
6    x = x + h/2
7    z = y + k1/2
8    k2 = h * f(x, z)
9    z = y + k2/2
10   k3 = h * f(x, z)
11   x = x + h/2
12   z = y + k3
13   k4 = h * f(x, z)
14   y = y + (k1 + 2k2 + 2k3 + k4)/6
15   print x, y
16   N = N + 1
17 until N = M

```

Points for study

1. What are the input values used for?

2. How many times is the function f evaluated between Lines 4 and 17?
3. Amend the pseudo-code for use with the second-order Runge-Kutta method.
4. Write a computer program based on the pseudo-code.
5. Use the computer program to solve Exercises **9** and **10** of the [Applied Exercises](#).